

HONEYCOMB
Alpha Yoke & Bravo Throttle
Profiles



AEROSOFT®

CRJ Professional (min version 2.2.0.2)

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I. Aerosoft CRJ Professional

I.a) Alpha



- 2. Coolie Hat – Assignable in Simulator
- 3. Brakes
- 4. Increase Flaps
- 5. Elevator Trim Up
- 6. Elevator Trim Down
- 7. Elevator Trim Up
- 8. Elevator Trim Down



- 1. Decrease Flaps
- 2. Autopilot Disconnect
- 3. Aileron Trim Left
- 4. Aileron Trim Right
- 5. Rudder Trim Left
- 6. Rudder Trim Right



1. Dome Light Off
2. Dome Light On
3. Lamp Test 1
4. Lamp Test Off
5. No Smoking Signs On
6. No Smoking Signs Auto
7. Fasten Seatbelt Signs On
8. Fasten Seatbelt Signs Off
9. Beacon Off
10. Beacon On
11. Landing Lights Off
12. Landing Lights On
13. Taxi Light Off
14. Nose Light On
15. Nav & Logo Lights Off
16. Nav & Logo Lights On
17. Strobe Lights Off
18. Strobe Lights On



1. Wipers Off
2. Wipers INT
3. Wipers SLOW
4. Wipers FAST
5. Button - Not Used

I.b) Bravo

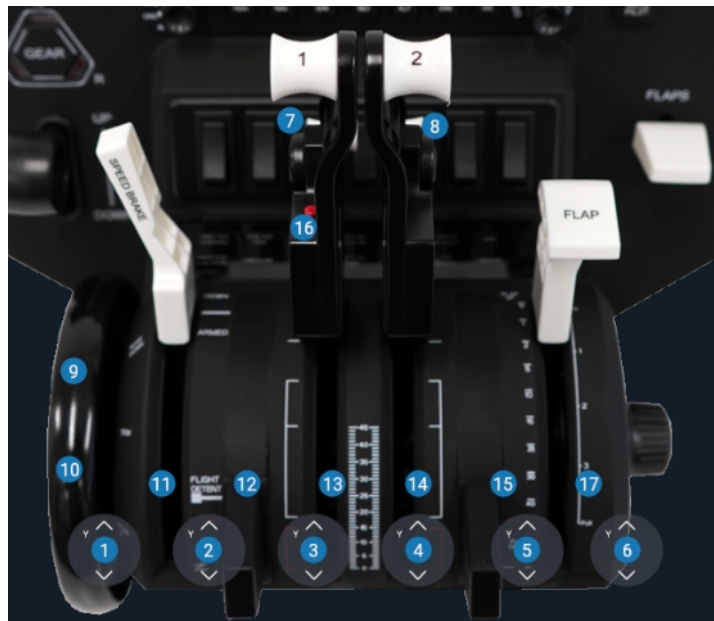


- | | |
|-------------------------------------|--------------|
| 1. HDG | - LED HDG |
| 2. NAV | - LED NAV |
| 3. APPR | - LED APPR |
| 4. BC | - LED BC |
| 5. ALT | - LED ALT |
| 6. VS | - LED VS |
| 7. SPEED | - LED SPEED |
| 8. AP ENG | - LED AP ENG |
| 9. Increase FCP ALT/VS/HDG/CRS/IAS | |
| 10. Decrease FCP ALT/VS/HDG/CRS/IAS | |
| 11. AP DISC BAR | |
| 12. Button - Not Used | |
| 13. FCP IAS (Speed) | |
| 14. FCP CRS (Course) | |
| 15. FCP HDG (Heading) | |

16. FCP VS (Vertical Speed)
17. FCP ALT (Altitude)
18. Gear Up
19. Gear Down
20. Flight Directors Toggle
21. Flight Directors Toggle
22. Parking Brake On
23. Parking Brake Off
24. Reverser LH Armed
25. Reverser LH Off
26. Reverser RH Armed
27. Reverser RH Off
28. Engine 1 Release Latch Unlocked
29. Engine 1 Release Latch Locked
30. Engine 2 Release Latch Unlocked
31. Engine 2 Release Latch Locked
32. Radar WX
33. Radar Off

LEDs

- Lamp Test to 1 to switch on all mapped LEDs
- only work, if ELECTRICAL TOTAL LOAD AMPS is not 0



1. Axis – Assignable in Simulator
2. Axis - Assignable in Simulator
3. Axis - Assignable in Simulator
4. Axis - Assignable in Simulator
5. Axis - Assignable in Simulator
6. Axis - Assignable in Simulator
7. Engine 1 Idle Reverse
8. Engine 2 Idle Reverse
9. Elevator Trim Down
10. Elevator Trim Up
11. Button - Not Used
12. Button - Not Used
13. Engine 1 Full Reverse (Only in conjunction with 7) or
Engine 1 Shutoff (Only in conjunction with 28)
14. Engine 2 Full Reverse (Only in conjunction with 8) or
Engine 2 Shutoff (Only in conjunction with 30)
15. Button - Not Used

16. TOGA

17. Button - Not Used